

## VEILBREAKERS — Feature Film One-Pager

### Logline

In a world “healed” by engineered forgetting, a disciplined young warrior whose blade ignites only through surrender risks everything to free a captive whose very presence fractures the Veil—and expose the Watcher who rewrote reality.

### Genre / Tone

Elevated sci-fi action-drama with mythic-science aesthetics; PG-13 event scale.

### World & Premise

The world wasn’t destroyed—it was rewritten. Elites, steered by fallen Watchers, pursued incorruptibility; the Revelation Stone shattered and the **Veil** began editing memory to enforce counterfeit peace. Reality now resists remembrance; only a remnant still “hears the Song” beneath the lie.

### Protagonist & Objective

**Kairo** fights with restraint, not rage. To break the Veil’s control, he must choose mercy over dominance and rescue **Aria**, the prisoner whose existence destabilizes the system.

### Antagonistic Force

**Shemihazah**, a fallen Watcher, rules through engineered memory and the promise of order—hunting anyone who remembers the truth.

### Core Theme

True authority flows through surrender; mercy cuts cleaner than any blade.

### Why It Adapts (producer lens)

- **Event-scale set pieces:** Citadel of Embers assault; Veil-fracture sequences; memory-war action that stays character-centric.
- **Distinct cinematic mechanic: Memory Immersion** (“the body stays; the seeing moves”) enables signature transitions and editorial grammar unique to this IP.
- **Iconic visual language:** resonance armor, glyph-etched relics, Revelation Stone shards, luminous “Song” motifs.
- **Franchise runway:** Book trilogy → limited-series arcs → AAA game; unified lore supports multi-platform expansion.

### Comparable Titles

*Dune* (world-faith gravitas), *A Quiet Place* (restraint-led heroism), *Silo* (memory/control in a closed system).

### Status & Next Steps

Book I complete (~90k). Treatment in preparation. **Angel Torch** short (5–7 min) targeting Angel Guild review and eligibility threshold for partnership consideration.

**Contact**

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